St Lawrence Art and design overview EYFS Year 1 Year 2 Year 3 Year 4 Year 5 Year 6 · Use thick and thin brushes. Use a number of brush techniques using thick and thin brushes Sketch (lightly) before painting to combine line and colour. Painting Explore, use and refine a Mix primary colours to make secondary. to produce shapes, textures, patterns and lines. · Create a colour palette based upon colours observed in the natural · Add white to colours to make tints and black to colours to make variety of artistic effects Mix colours effectively. or built world. to express their ideas • Use the qualities of watercolour and acrylic paints to create Use watercolour paint to produce washes for backgrounds then · Create colour wheels. and feelings. visually interesting pieces. add detail. Return to and build on · Combine colours, tones and tints to enhance the mood of a piece. Experiment with creating mood with colour. their previous learning, • Use brush techniques and the qualities of paint to create texture. refining ideas and Develop a personal style of painting, drawing upon ideas from other developing their ability to represent them. artists. Create collaboratively. sharing ideas, resources and skills. Available daily through Autumn 2 - Reach for the stars. -Autumn 2 - Stone age - chn to Autumn 1 - using water colours chn to recreate their version of create stone age art (wall and a variety of brush strokes to continuous provision. Van Gough's Starry Night paintings) - Children create wash create an image of a river, backgrounds to build more blending colours and tones to intricate brush strokes for enhance the mood of the piece. Spring 1 - Around the world foreground items. Use line drawings to draw a African art silhouette (light/dark) Autumn 1 - Volcanoes - use pencil variety of boats (connected to and pen to create their own out English book 'Floodland' Develop colour wheels in paint. images of vesuvius in Andy Warhol style. then use water Light and dark pictures. colours for effect. Summer 2 - use prior knowledge to make the correct choice of paint brush to paint clay Penguin. Use a combination of materials that are cut,torn and glued. Select and arrange materials for a striking effect. • Mix textures (rough and smooth, plain and patterned). Collage • Explore, use and refine a · Sort and arrange materials. Ensure work is precise. Combine visual and tactile qualities. variety of artistic effects · Mix materials to create texture. · Use coiling, overlapping, tessellation, mosaic and montage. · Use ceramic mosaic techniques. to express their ideas and feelings. Return to and build on their previous learning. refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. Available daily through Term 1 - It's great to be me Will be covered in both Spring 1 Volcano - Autumn 1 linked with Summer 1 - North America -Art study Picasso - Make selfcontinuous provision. and Summer 1 terms. artist Katsuhika Hokusai -Create a landmark using a variety portraits including skills above -Spring 1 - above and below - chn overlapping and arranging of resources to create texture Building portrait pictures from will be producing a contrasting materials for effect, using for visual and tactile means given shapes i.e. different size collage using scrap material as colours to create a volcano circles for eye details, triangles well as tissue paper etc. collage using a variety of for noses. Overlapping the tissue paper will different coloured card. Include suitable materials for help develop depth into their hair final piece. Summer 2 - Romans - Chn to create a mosaic piece using tiles

- they will use paper pieces to

Sculpture		Use a combination of shapes.		help build up their final piece and arranging these for effect. • Create and combine shapes to	create recognisable forms (e.g.	Show life-like qualities and real-	life proportions or, if more
Scalpture	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. 	 Use rolled up paper, straws, paper, card and clay as materials. Use techniques such as rolling, cutting, moulding and carving. 		 Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials). Include texture that conveys feelings, expression or movement. Use clay and other moldable materials. Add materials to provide interesting detail. 		 Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations. Use tools to carve and add shapes, texture and pattern. Combine visual and tactile qualities. Use frameworks (such as wire or moulds) to provide stability and form. 	
	Available daily through continuous provision.	Summer 2 - Wonderful Water - chn will experiment with different sculpting techniques - shape the different parts of a penguin and mould them together.	Summer 1 - Go wild Children will make an animal from clay including skills covered above.	Autumn 1 - Ancient Egypt - chn will research death masks. They will then make the frame of their masks using recycled newspaper and art straws to make 3D and show definition on the face. Using Modroc to cover - building up any areas of interest such as chin, cheek bones etc Other materials can be added for texture		Spring 1 - China - design and make chinese dragons from salt dough using tools to carve shapes and pattern	
Drawing	Develop their small motor skills so that they can use a range of tools competently, safely and confidently. Suggested tools: pencils for drawing and writing, paintbrushes, scissors, knives, forks and spoons.	 Show pattern and texture by adding dots and lines. Show different tones by using coloured pencils. 		 Use different hardnesses of pencils to show line, tone and texture. Annotate sketches to explain and elaborate ideas. Sketch lightly (no need to use a rubber to correct mistakes). Use shading to show light and shadow. Use hatching and cross hatching to show tone and texture. 		 Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight). Use a choice of techniques to depict movement, perspective, shadows and reflection. Choose a style of drawing suitable for the work (e.g. realistic or impressionistic). Use lines to represent movement. 	
		Autumn 2 - Reach for the stars chn to recreate their version of Van Gough's Starry Night	Term 4 - Marvellous medicines - Children create pictures of a daffodil - based on the work of George Seurat - different flowers. Daffodil - link to Marie Curie.		Summer 2 - Our local area - Chn to use sketch pencils to show line, tone and texture. Use a variety of hardness - using a variety of techniques to show texture. Children will be given a black and white image to sketch and show texture using learnt skills. Autumn 1 - Volcanoes - use pencil and pen to create their own images of vesuvius in Andy Warhol style. then use water colours for effect.	Autumn 2 - WW1 Children will create Propaganda Posters from WW1, linking to the history curriculum as a cross- curricula link. They will use research to study Propaganda posters created at the time to design their own versions, incorporating a variety of techniques.	Autumn 1 - Code Breakers - children will research and look at different pieces of artwork by Kandinsky. They will then copy the style of Kandinsky and create a Blitz scene. Spring 1 - Terrible Tudors - look at Tudor portraits and create your own self-portrait using the Tudor style.
Print	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. 	 Use repeating or overlapping shapes. Mimic print from the environment (e.g. wallpapers). Use objects to create prints (e.g. fruit, vegetables or sponges). Press, roll, rub and stamp to make prints. 		 Use layers of two or more colours. Replicate patterns observed in natural or built environments. Make printing blocks (e.g. from coiled string glued to a block). Make precise repeating patterns. 		Build up layers of colours. Create an accurate pattern, showing fine detail. Use a range of visual elements to reflect the purpose of the work.	

	 Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. Available daily through	Summer 1 - Gardner's world - chn		Autumn 1 - Africa - chn to make			Summer 2 - Victorians - look at
	continuous provision.	to make repeated patterns using potatoes		printing blocks using a natural theme (leaves) these to be made from cardboard and string or from foam printing blocks			examples of William Morris' work. Children carve William Morris style patterns into polystyrene blocks and make a repeated pattern.
Textiles	 Explore, use and refine a variety of artistic effects to express their ideas and feelings. Return to and build on their previous learning, refining ideas and developing their ability to represent them. Create collaboratively, sharing ideas, resources and skills. 	 Use weaving to create a pattern. Join materials using glue and/or a stitch. Use plaiting. Use dip dye techniques. 		Shape and stitch materials. Use basic cross stitch and back stitch. Create weavings.		 Show precision in techniques. Choose from a range of stitching techniques. Combine previously learned techniques to create pieces. 	
	Available daily through continuous provision.	Autumn 1 - Superhero - chn to make fabric faces by joining materials using glue/stitches.			Spring 2 - Aztecs - chn will be creating their own bookmark by weaving using Aztec designs		Endurance - Autumn 2 - making mittens and fixing fabric using a sewing machine with a basic stitch
Digital Media		Use a wide range of tools to creat colours and shapes.	re different textures, lines, tones,	Create images, video and sounthey were created.	d recordings and explain why	Enhance digital media by editing animation, still images and install images.	
Artist		Van Gogh	George Seuraf Picasso	Henri Matisse - linked with collage -Spring 1 Banke Kuku - linked with print - autumn 2	Katsuhika Hokusai - linked with volcanoes Autumn 1 Andy Warhol - pop art - linked with volcanoes Autumn 1	WW1 Artists to study. Looking at Paul Nash and other artists from WW1	Levina Teerlinc – female Tudor artist – linked with drawing – Autumn 1.

	Janet Ward - Linked with collage		William Morris - linked with
	- Summer 1		printing – Summer 2

Sticky Knowledge

Early Years Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
refine their ideas. materials by taping and s know how to create all the colours know how to brown with p know how to with paint by and know ho tones with paint polack materials by taping and s	animals and know how to join legs to my animal To know how Picasso created portraits. Join different glueing, sewing. In mix paint to e secondary To know how Picasso created portraits. Suggest how artists have used colour, pattern and shape Know how to create a piece of art in response to the work of another artist. Know how to use charcoal, pencil and pastel to create art with to create art	expressions in art (sculpture). • know how to use a range of brushes to create different effects in painting. • to know which pencil to use to create different	 know how to choose different sized brushes to show texture. know why they use watercolours to create a wash for a background. know how to weave with different materials. know what hatching and cross hatching is and that it is used to show texture and tone in a drawing. 	 know how to use different sized brushes to show texture and different shades of colour to represent mood. know which tools which tools to use when working with clay/dough to create texture and patterns Know which material to use to create rough and smooth textures to create tactile and visual representations 	 know the style of art used and how it has been influenced by a famous artist know why art can be very abstract and what message the artist is trying to convey know how to use a full range of pencils, charcoal or pastels when drawing know how to overprint to create different patterns know how to use a sewing machine using a basic stitch