English

Reading

- Know how to decode words using sounding out and blending.
- Know how to read some Year 1 common exception words.
- Know the sequence of events in a story and be able to talk about them

Writing

- Know how to use full stops, capital letters and finger spaces.
- Know and use letter names to distinguish between alternative spellings of the same sound.

History / Geography

- Name a famous person from the past and explain why they are famous.
- Know about an event or events that happened long ago.
- Discuss how different people contributed to historical events.

Additional vocabulary: Then, now, timeline, space race, moon landing, Neil Armstrong.

RE

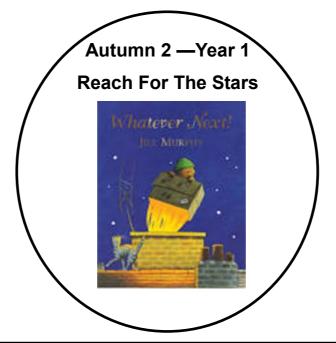
- Know what a parable is and be able to retell a familiar one.
- Know how parables are important to Christians.
- Explain what God is like.
- Retell the story of the birth of Jesus.
- Know how Christians use the story of the Nativity to guide their beliefs.

Additional vocabulary: Bible, Gospels, The Prodigal Son, forgiveness, prayer.

Science

- Name the four seasons.
- Know about the types of weather in each season.
- Observe changes across the four seasons including how the length of the day changes.
- Collect and record simple data.
- Name the planets in our solar system.

Additional vocabulary: Summer, autumn, winter, spring, daylight, astronaut, rocket, moon, star, universe



PE

- Know how to move with an awareness of space.
- Know how to move in a variety of ways with coordination.
- Use an underarm throw to send and catch an object to a target.
- Hold a balance using a number of body parts.
- Know how to dribble and strike a ball.
- Explain how the body feels before and after exercise.

Maths

- Read, write and interpret number sentences involving addition (+), subtraction (–) and equals (=) signs.
- Know number bonds to 10.
- Add and subtract one-digit and two-digit numbers to 20.
- Know the eight facts relating to a number sentence.
- Recognise and name 2-D and 3-D shapes.

Art / DT

- Draw lines of different sizes and thickness.
- Show pattern and texture by adding dots and lines.
- Mix primary colours to make secondary and add white to colours to make tints and black to colours to make tones.
- Create colour wheels.

Computing

- Know which paint tools to use to draw a picture.
- Know how to use the shape and lines tools.
- Use skills learned to create a painting in the style of an artist.

Additional vocabulary: **Keyboard**, **mouse**, **cursor**, **save**, **open**.

Music

- Know how to recognise pulse.
- Know how to use simple graphic notations.
- Know how to perform simple instrumental accompaniments.
- Copy and create rhythmic patterns.