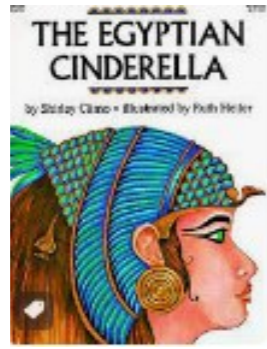


English

Reading

- Know how to decode words using sounding out and blending.
- Retrieve answers from a text.
- Infer meaning from texts.
- New vocabulary meaning.



Writing

- Group related ideas into paragraphs.
- Use conjunctions, adverbs and prepositions.
- Sentence openers.
- Use direct speech punctuation.
- Join letters in handwriting.

Art

- Study the patterns and colours used in an Egyptian death mask.
- Use cardboard, Modroc and paint to create a death mask.

Additional key vocabulary:

Sculpt, features, facial expressions.

French

- Say hello and goodbye.
- Be able to introduce themselves.
- Count to 10.
- Say how old they are.

Maths

- Count from 0 in multiples of 4, 8, 50 and 100.
- Find 10 or 100 more or less than a given number.
- Show numbers using different representations.
- Read and write numbers up to 1000 in both numbers and words.
- Recognise the value of each digit in a 3 digit number.
- Compare and order numbers to 1000.
- Solve place value problems and puzzles.
- Add and subtract numbers mentally.
- Using column addition and subtraction.
- Solve missing number problems using the inverse to solve.
- Solve problems and puzzles using addition and subtraction.
- Revise 2, 5 and 10 times tables.



Year 3 Autumn 1 Ancient Egyptians

History and Geography

- Locate Egypt and know about its landscape.
- Know why the Nile was so important.
- Learn BC and AD and order chronologically.
- Understand how artefacts help us know about the past.
- The discovery of Tutankhamen's tomb.
- Learn about Egyptian tombs, pyramids and burial sites.
- Learn about the ancient Egyptian's beliefs.
- Can make comparisons to life today in the UK.

Additional key vocabulary:

Hieroglyphics, Rosetta stone, mummification, archaeology, pharaohs, sarcophagus, papyrus, death mask, canopic jars, sphinx, irrigation.

Science

- Know that nutrition comes from the food we eat.
- Know what different animals eat revising the terms carnivore, herbivore and omnivore.
- Know that a skeleton supports the body and learn vertebrates, invertebrates and exoskeleton.
- Learn the names of different bones and muscles and know how muscles help us to move.

Music

- Explore rhythmic patterns.
- Identify rhythms and copy them using body percussion and/or instruments.
- Create call and response patterns.
- Perform simple rhythmic ostinatos to accompany and song or poem.
- Use simple graphic notation to show rhythmic patterns.

Computing

- Understand inputs, processes and outputs.
- Understand computer networks including the internet.
- Recognise the benefits in relation to communication and working collaboratively.

RE

- Understand where, how and why people worship.
- Understand some rituals of worship from Christianity and the religions already studied in KS1.
- Make simple comparisons between different sacred texts.
- Understand how worship may make people feel.

PE

- Balance, run, dodge, hop, jump, skip.
- Show respect, collaboration, support and encourage others.
- Show determination, perseverance, honesty.
- Observe and give constructive feedback.
- Learn underarm and overarm throwing.
- Learn overarm bowling.
- Batting.